The term “affordance” was first developed in 1977 by the ecological psychologist James J. Gibson to describe the way in which creatures perceive their environments as scenes of action and use. Affordance has emerged as a vital concept in design studies, cognitive science, philosophy of mind, human-computer interface (HCI) research, branding and marketing, and environmental psychology. Humanists are taking up affordances as a way of understanding reading practices and interfaces, the relation between play texts and dramaturgy, and the thematization of objects and environments in fictional and poetic works. This conference brings together scholars from several fields for a collective discussion of affordances today.